

Hanten Home's League Rules

2023 – 2024

| | |
|--------------|--------------|
| Joshua Smith | Kevin Deilke |
| Secretary | President |
| 605-359-3661 | 605-940-1315 |

1. League Schedule: 32 weeks on Tuesday's beginning **9/5/23** and ending **4/16/24**. **We are taking off (12/26/22) for Christmas Break.**
2. Team numbers will be determined by random draw.
3. League will start warm-up period at **6:35 PM** and start scoring at **6:45 PM**.
4. Bowlers are not allowed to practice on their scheduled lanes in the 2-hour period prior to league start time.
5. Late bowlers must be ready to bowl by the end of the fifth frame of the first game. Otherwise, the dummy score will be used for the first game (bowler's average minus 10 pins), and the bowler may bowl the last two games.
6. All make-up games must be bowled by Sunday before the following week. This is to ensure that the standings and scores are updated in a timely fashion.
7. Each bowler must pay USBC sanction dues **(\$30.00)** for the **Charley's Philly Steaks League** or another league prior to his/her first night of bowling in the **Charley's Philly Steaks League**. Bowlers cannot bowl any games under another bowler's name. If a bowler is not USBC sanctioned and bowls under an assumed or absent bowler's name, those games bowled will be disqualified and that team will receive a score of zero for all three games.
8. Bowlers will use 2020-21 **Charley's Philly Steaks League** book average for their first nine (9) games of 2021-22 season if they had a minimum of 21 games bowled in 2020-21. If no 2020-21 **Charley's Philly Steaks League** average or fewer than 21 games bowled in 2020-21, bowler will use highest SFRUSBC 2020-21 book average. All other bowlers will establish an average on the first night bowled. Teams cannot use a new bowler during weeks 29-32 unless they have a book average.
9. Cost per bowler per week will be **\$16.00**: Bowling is \$12.40, Prize Fund \$3.25, Secretary Fee \$.35 = \$16.00.
10. Individual handicap will **90% of 225**. Subtract average from 225 and multiply the difference by 90% to determine individual handicap awarded per game.
11. A team with an absent bowler will use the ABSENTEE score of the absent roster member with the most games bowled. If two or more absent roster members have an equal number of games bowled, the team will use the bowler with the lowest average for the ABSENTEE score.
12. When bowling against a **BYE** or **FORFEIT** team, individual bowlers must come within 10 pins of their own game average to earn the **(1)** individual game point and within 30 pins of individual series average to earn the **(1)** individual series point. The team must come within 50 pins of current team game average to earn the **(4)** team game points and within 150 pins of team series average to earn the **(4)** team series points.
13. The league will operate on a modified Peterson scoring system:
 - a. Bowlers will bowl head to head (Bowler 1 vs Bowler 1, 2 vs 2, etc..)
 - b. Bowlers earn **(1)** point each for bowling the higher hdcp game plus **(1)** point for bowling the higher hdcp series – **(4)** points total per bowler x 5 bowlers = **(20)** points total.
 - c. Teams earn (4) points for bowling the higher hdcp team game and (4) points for bowling the higher hdcp team series – (16) points total.
 - d. (20) Bowler points + (16) team points = (36) points available per match.
 - e. League standings will be determined by number of points accrued.
14. League schedule will consist of 30 weeks of regularly scheduled bowling. On the 14th and 29th weeks, we will have position nights, which will have 2 teams from each half advancing to the Championship bracket finals. The 2 teams that advance to the championship bracket finals from the 1st half cannot be duplicate teams in the 2nd half. If there is a duplicate team, we will determine the other team(s) advancing by the overall wins for the season.
15. **Playoff Brackets:** All teams will be placed into one of three to four playoff brackets. The Championship bracket will consist of the 4 teams that win a half, and 4 teams that didn't win a half but have the 4 highest point totals. The other two to three brackets will be seeded and placed by the total points won in the first 30 weeks.
 - a. **Week 31:** The four winning teams from the two halves plus the four teams with the highest point totals will roll off this night to determine a league winner. The league winner will be the team with the highest total team pinfall including handicap.
 - b. **Bracket Payout:** Bracket Champion (1st Place): **\$200**; 2nd: **\$175**, 3rd: **\$150**, 4th: **\$125**, 5th: **\$125**, 6th: **\$100**, 7th: **\$75**, 8th: **\$50**.
 - c. **Week 32:** This will be money night plus a fun in-house 9 pin no tap tournament.
16. The Championship Bracket champion will be declared the **League Champion** and receive an additional prize payout of **\$200**. Championship bracket runner-up will receive an additional prize payout of **\$100**.
17. **Tiebreakers:** If two or more teams are tied entering the bracket playoff, the first tiebreaker will be head-to-head competition. The team who won any previous head-to-head competition will win the tiebreaker. If no head-to-head competition occurred, the team with the higher season cumulative pins plus handicap will gain the higher seed. To break an 18-18 tie in a playoff bracket match, the winner will be the team with the higher handicap series. Additional tiebreakers may be used as needed.
18. **Individual Awards:** There will be a cash award **(\$25.00)** for **High Average, High Scratch Series, High Scratch Game, High Handicap Series, and High Handicap Game**. Cash awards will be given to 5* separate individuals (*plus ties). Bowlers must bowl at least 47 (50%) games to qualify for individual awards. There will also be a cash award of **(\$25.00)** given to the **Most Valuable Player (MVP)** to the bowler(s) with the highest individual winning percentage. Bowlers must bowl at least 62 (67%) games to qualify for MVP award. MVP award winner is also eligible to qualify for one of the individual awards mentioned above.